

TASK FRAME

<p>YOUNG WORLD VOLUME</p> <p>YW 2</p>	<p>TASK TOPIC</p> <p>A town like mine: Role play about jobs and different buildings</p>	<p>UNIT</p> <p>2 A town like mine</p>
	<p>PRE-TASK</p> <p>Knowledge about different jobs and buildings in a town. Memory, Games for vocabulary Interview, AB, p. 16, task 13</p>	<p>LANGUAGE SUPPORT</p> <p>- Possible questions: Shops: Can I help? May I have ...? Anything else? ... Restaurant: Good evening? What do you like? Have you decided yet? May I have the bill please? ... Policeman: How can I help you? Where would you like to go? Do you have a problem?</p>
<p>TASK INSTRUCTION</p> <p>Work in pairs or groups of three. Create a dialog in a shop or restaurant or in the street. You are going to present in front of the class. The class has to find out the location.</p>	<p>OUTCOME</p> <p>Presentation of the dialog and classmates find out where the dialog takes place.</p>	<p>PRESENTATION FORM</p> <p>A play in front of the class with all items of the location (requisites).</p>
<p>LANGUAGE FOCUS</p> <p>- Questions forms - Vocabulary - How to be polite (Hello, how are you?, Can I help you?, Have a good day. ...)</p>	<p>ESTIMATED TIME</p> <p>Preparation: 1-2 lessons Training and presentation: 1-2 lessons</p>	<p>MATERIALS NEEDED</p> <p>Requisites and items, depending on the topic. Note papers, PB, p. 10-11,</p>

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